RAYTOWN SOUTH CARDINAL FOOTBALL

Accountability Point System

"Individual commitment to a group effort—that is what makes a team work, a company work, a society work, and civilization work."

--Vince Lombardi

Football is a physically and mentally demanding sport. To promote academic success, ensure that every athlete is safely ready for the season as well as promote dedication to their fellow teammates, each Cardinal Football Family member will receive points for the following activities. Many extra opportunities to gain points will be offered as well. In order to fully participate as a varsity player next season you need to have 80% OF THE TOTAL AVAILABLE.

Activity	Description	Points (TP)
A) **SEMESTER GRADES**	A or B= 3pts; C= 2pts; D = 1pt; F = 0 pts	(14)
B) **WEIGHT ROOM**	43 school days (1or 2pts each), 19 days during summer (4pts each) each (Winter/Spring Sports count for the school days)	(150)
C) **CAMPS**	Hog/7-on-7 Camp (2 days)	5 / day (15)
	Cardinal Team Camp (5 days)	5 / day (25)
	*Blue Springs Soth Team Camp (3 days)	5 / day (10)
	*Other Camps (MU 1-Day, etc.)	4 / day (?)
D) **FUNDRAISERS**	Pancakes, Entertainment Cards, etc.	1pt / $5 raised (24)
E) **PHYSICAL FORM**	By 7/16=5 extra pts.	10
F) **MISCELLANEOUS**	*As things come up	?

** = are bonus activities and count towards point totals but not for the initial 80% determination*

The total possible points for all mandatory activities (those not labeled with a *) is 233. **<u>That means to achieve 80% you need 186 POINTS</u>.**

Eligibility Levels:

	Percentage/Pts.	Status
BAD BIRD LEVEL	219/More	Cardinal Level plus "Bad Bird" shirt, conditioning exemption during part of two-a-days
CARDINAL LEVEL	80% = 186	Off-season shirt, eligibility for captains (Jr./Sr.)
SHOULDA LEVELS	75% = 175	3 days of make-ups during two-a-days
	70% = 163	5 days of make-ups during two-a-days
	65% = 151	5 days of make-ups, no Red/White game
COULDA LEVELS	60% = 140	F.A.S.T. program, no Red/White game, no Jamboree
	50% = 117	F.A.S.T. program, no Red/White game, no Jamboree, loss of one varsity game
WOULDA LEVELS	48% = 112	F.A.S.T. program, no Red/White game, no Jamboree, loss of two varsity games
	46% = 107	F.A.S.T. program, no Red/White game, no Jamboree, loss of three varsity games
	44% = 103	F.A.S.T. program no Red/White game, no Jamboree, loss of four varsity games
	42% = 98	F.A.S.T. program, no Red/White game, no Jamboree, loss of five varsity games
	40% = 93	F.A.S.T. program, no Red/White game, no Jamboree, loss of six varsity games
	BELOW 40% = 92>	F.A.S.T. program, no Red/White game, no Jamboree, LOSS OF SEVEN VARSITY GAMES

(**EXEMPTIONS:** Incoming 9th graders, students new to the district, and special opportunities as cleared by Coach Allie that involve more than two weeks absence)

This policy was implemented to promote academic success, prepare players for the upcoming season, to help prevent injuries, ensure player safety, and to provide a measurement of overall accountability for each member of the Cardinal Football Family.

EXPECT TO WIN

Word: south football/motivation/eligibility point system11